

396-001560 Mercury Implement Height Switch for John Deere Rate Controller Item Number 501-1005

30' Wire

How it Works

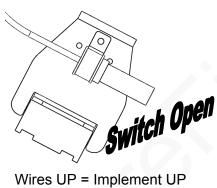
The implement height switch circuit on John Deere rate controllers simply requires a

switch to open and close to indicate the implement is raised or lowered. Place the mercury switch on a 3 point arm or wheel frame that changes angle as the implement is raised and lowered. See pictures below for switch orientation in raised and lowered position.

The John Deere Rate Controller requires a height signal

to work as a "Liquid Fertilizer Tool" on the GS2/GS3. However, only one switch is required on each implement and multiple rate controllers can share that signal. On a planter, the seed controller has a height switch included on the planter. Therefore, an additional heights switch is NOT needed for a fertilizer rate controller on a planter. However, the SureFire mercury switch will work well if using a John Deere rate controller on an implement for liquid fertilizer application only.

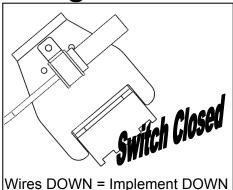
John Deere Rate Controller <u>H</u>eight Switch Mounting



Mount the Run/Hold Switch on:

2 Pin WP Shroud Connector

- 3 point arm if in use
- Wheel Frame or other component that changes angle when the implement lifts.



Clamp can be pivoted to

Mercury Switch

Magnetic Base

adjust switch

orientation

How to Test:

The height switch status is clearly displayed right next to the "Master" switch icon on the GS2/GS3, as shown in the picture.

To test the run / hold mercury switch you will need a volt meter. Set the meter to test continuity (or ohms). With the wires down,



Arrow indicates implement up or down.

you should have continuity between the two pins in the connector. With the wires up, the switch should be open (no continuity).

How to Adjust:

If your controller is turning off product application before or after you want, tilt the switch. If it turns off after you want when lifting the implement, tip more to the UP position. If product application should begin sooner when you lower the implement, tip more to the DOWN position.